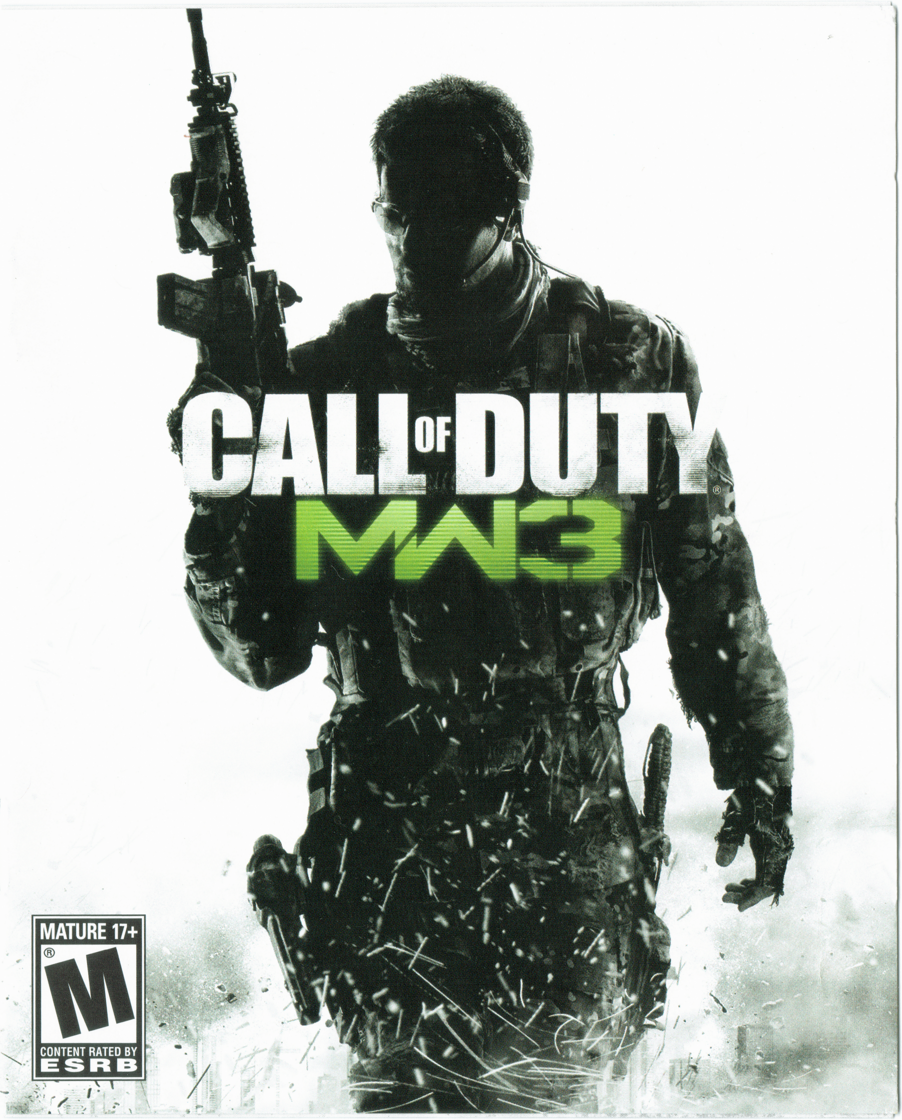


CALL OF DUTY®
MW3

MATURE 17+
®
M
CONTENT RATED BY
ESRB

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:
Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:
Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:
• Do not bend it, crush it or submerge it in liquids. • Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

TABLE OF CONTENTS

Game Controls 3
Main Menu 4
Heads-Up Display (HUD) 5
Health System 6
Pause/Objectives Screen 6
Multiplayer Objectives Screen 6
Options 6
Stats 6
Software License Agreement 7
Customer Support 9

NOTICES:

Video output in HD requires cables and an HD-compatible display, both sold separately.

Voice chat requires a headset, sold separately. Compatible with most Bluetooth and USB wired headsets. Some limitations apply.

GETTING STARTED

PlayStation®3 system

Starting a game: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the Call of Duty®: Modern Warfare® 3 disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the ⊗ button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

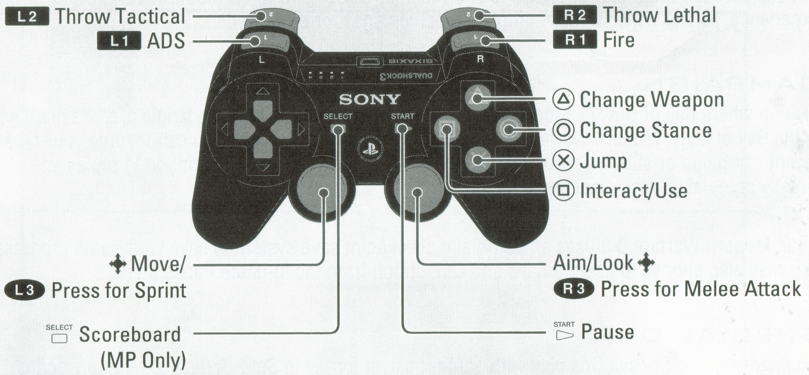
Hint To remove a disc, touch the eject button after quitting the game.

Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

Saved data for PS3™ format software

Saved data for PS3™ format software is saved on the system's hard disk.
The data is displayed under "Saved Game Utility" in the Game menu.

GAME CONTROLS


L2 Throw Tactical
L1 ADS
R2 Throw Lethal
R1 Fire
△ Change Weapon
○ Change Stance
✕ Jump
□ Interact/Use
✣ Move/
L3 Press for Sprint
Aim/Look ✣
R3 Press for Melee Attack
SELECT Scoreboard (MP Only)
START Pause
SONY
SELECT
START
L
R

MAIN MENU

Choose between the Story, Special Ops and Multiplayer Call of Duty®: Modern Warfare® 3 experience, as well as view your completion percentages for each mode.

CAMPAIGN

Pick up where Call of Duty®: Modern Warfare® 2 ended and continue the single player experience in the Call of Duty: Modern Warfare 3 campaign. From the Story menu you can resume your most recent campaign or start a new one. You may also use the Mission Select option to replay an already completed mission at any difficulty.

Note: Modern Warfare® 3 uses an automatic checkpoint save system to save your game progress. You may also choose to use the Save and Quit option from the in-game Pause menu.

SPECIAL OPS

Experience co-op Special Ops play with another player locally in Split-Screen or remotely online. Use the find match option to link up with a player online or through private match to link up with a friend. Choose the solo option to test your skills on your own.

MISSIONS

Take on a variety of custom-designed challenging missions in Special Ops Missions mode. You can also use this menu to revisit any unlocked Special Ops missions and attempt to complete it on one of three difficulties.

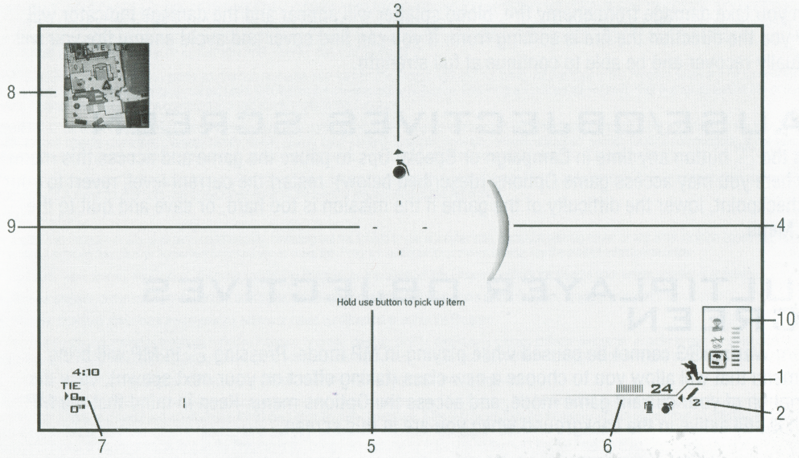
SURVIVAL

Survive countless waves of enemies on Multiplayer maps, utilizing available resources to climb the Special Ops ranks. Revisit maps to break your previous wave record.

MULTIPLAYER

Compete with other Modern Warfare 3 players online and locally in a variety of maps and game modes in Multiplayer (MP). Unlock new weapons, attachments, perks and rank up in MP!

HEADS-UP DISPLAY



1. **Stance Indicator** – Indicates whether you are standing, crouching or prone.
2. **Inventory** – Displays devices and/or weapon attachments that are currently available.
3. **Grenade Indicator** – Icon warning you that there is a grenade nearby, arrow indicates the location of the grenade.
4. **Damage Indicator** – Red marker shows that you are taking damage and the direction the damage is coming from. (See Health System, on page 6)
5. **Use Icon** – This only appears when you are near a weapon or interactive object, indicates what button to press to interact with the weapon or object.
6. **Ammo Count** – Shows remaining bullets for currently equipped weapon, as well as remaining grenade supplies.
7. **Match Info** – Displays current score, team icon and time remaining in match. (MP Only)
8. **Mini-Map** – Shows map of local area plus locations of friendlies and known hostiles.
9. **Crosshair** – Indicates where you are currently pointing your weapon. Turns red when positioned over an enemy, green when positioned over a friendly. Walking or running causes the crosshair to grow wider or sometimes disappear altogether, indicating a loss of accuracy. Stopping movement, crouching and going prone increase accuracy.*
10. **Pointstreak Inventory** – Indicates how many points you need to acquire the next Pointstreak. Any acquired Pointstreak can be used in the Pointstreak Inventory by pressing up or down on the D-Pad to cycle through them and pressing right on the D-Pad to equip the item.

*Note: When you press the ADS button, you will aim down the sights or scope of your weapon. This will greatly increase your accuracy and decrease your movement speed. While in ADS the crosshair will disappear.

HEALTH SYSTEM

When you take damage from enemy fire, blood splatter will appear and the damage indicator will show you the direction the fire is coming from. If you can find cover and avoid enemy fire you will eventually recover and be able to continue at full strength.

PAUSE/OBJECTIVES SCREEN

Press the START button any time in Campaign or Special Ops to pause the game and access this menu. From here you may access game Options (described below), restart the current level, revert to your last checkpoint, lower the difficulty of the game if the mission is too hard, or save and quit to the Main Menu.

MULTIPLAYER OBJECTIVES SCREEN

Modern Warfare®3 cannot be paused while playing in MP mode. Pressing START in MP will bring up a menu that will allow you to choose a new class (taking effect on your next spawn), view the description of your current game mode, and access the Options menu. Keep in mind that the MP match is still active in the background when you are in this screen.

OPTIONS

You may access the Options menu from the main menus or in-game via the Pause/Objectives Screen and MP Objectives Screen. In this menu you can choose different control schemes, or adjust various game settings such as control sensitivity or look inversion.

STATS

In the Story and Special Ops main menus you may access the Stats option to view statistics for each mode, such as play time and completion percentage. In Multiplayer various statistics are available via the Barracks section.

SOFTWARE LICENSE AGREEMENT

IMPORTANT - READ CAREFULLY: USE OF THIS PROGRAM IS SUBJECT TO THE SOFTWARE LICENSE TERMS SET FORTH BELOW. "PROGRAM" INCLUDES THE SOFTWARE INCLUDED WITH THIS AGREEMENT, THE ASSOCIATED MEDIA, ANY PRINTED MATERIALS, AND ANY ON-LINE OR ELECTRONIC DOCUMENTATION, AND ANY AND ALL COPIES AND DERIVATIVE WORKS OF SUCH SOFTWARE AND MATERIALS. BY OPENING THIS PACKAGE, AND/OR USING THE PROGRAM, YOU ACCEPT THE TERMS OF THIS LICENSE WITH ACTIVISION PUBLISHING, INC. ("ACTIVISION").

LIMITED USE LICENSE. Activision grants you the non-exclusive, non-transferable, limited right and license to use one copy of this Program solely and exclusively for your personal use. All rights not specifically granted under this Agreement are reserved by Activision. This Program is licensed, not sold. Your license confers no title or ownership in this Program and should not be construed as a sale of any rights in this Program.

OWNERSHIP. All title, ownership rights and intellectual property rights in and to this Program and any and all copies thereof (including but not limited to any titles, computer code, themes, objects, characters, character names, stories, dialog, catch phrases, locations, concepts, artwork, animation, sounds, musical compositions, audio-visual effects, methods of operation, moral rights, and any related documentation, incorporated into this Program) are owned by Activision or its licensors.

This Program is protected by the copyright laws of the United States, international copyright treaties and conventions and other laws. This Program contains certain licensed materials and Activision's licensors may protect their rights in the event of any violation of this Agreement.

YOU SHALL NOT:

- Exploit this Program or any of its parts commercially, including but not limited to use at a cyber cafe, computer gaming center or any other location-based site. Activision may offer a separate Site License Agreement to permit you to make this Program available for commercial use; see the contact information below.
- Sell, rent, lease, license, distribute or otherwise transfer this Program, or any copies of this Program, without the express prior written consent of Activision.
- Reverse engineer, derive source code, modify, decompile, disassemble, or create derivative works of this Program, in whole or in part.
- Remove, disable or circumvent any proprietary notices or labels contained on or within the Program.
- Hack or modify (or attempt to modify or hack) the Program, or create, develop, modify, distribute or use any software programs, in order to gain (or allow others to gain) advantage of this Program in any on-line multiplayer game settings including but not limited to local area network or any other network play or on the internet.
- Export or re-export this Program or any copy or adaptation in violation of any applicable laws or regulations.

LIMITED SOFTWARE WARRANTY. Activision warrants to the original consumer purchaser of this Program that the recording medium on which the Program is recorded will be free from defects in material and workmanship for 90 days from the date of purchase. If the purchaser finds the recorded medium of the Program defective within 90 days of original purchase, Activision agrees to replace, free of charge, such recorded medium of the Program discovered to be defective within such period upon its receipt of the recorded medium of the Program, as long as the Program is still being manufactured by Activision. In the event that the Program is no longer available, Activision retains the right to substitute a similar product of equal or greater value. This warranty is limited to the recording medium of the Program as originally provided by Activision and is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect has arisen through abuse, mistreatment or neglect. This remedy is the purchaser's sole, exclusive remedy, and is in lieu of all other express warranties. Any implied warranties on this product prescribed by statute, including but not limited to an implied warranty of merchantability or fitness for a particular purpose, are expressly limited in duration to the 90-day period described above. Activision reserves the right to modify this warranty prospectively at any time and from time to time in our sole discretion.

When returning the Software for warranty replacement, please contact us as follows:

For customers in North America: Please contact Activision Customer Support by telephone at 1-800-225-6588 or via the web at http://www.activision.com/support.

Customer Support will help you determine if a replacement is necessary. If a replacement is appropriate we will instruct you on the Return Material Authorization ("RMA") process. As part of the RMA process you will be asked to send: (1) the original Software disks (not including manual or case) sent only in protective packaging and include; (2) photocopy of your dated sales receipt; (3) your name and return address typed or clearly printed; (4) a brief note describing the defect, the problem(s) you are encountering, and the system on which you are running the Software; and (5) the incident number given to you by Customer Support.

Note: Certified mail recommended. In the United States, send to:

Warranty Replacements
100 N. Sepulveda Blvd, Suite #900
El Segundo, CA 90245

LIMITATION ON DAMAGES. IN NO EVENT WILL ACTIVISION BE LIABLE FOR SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THE PROGRAM, INCLUDING DAMAGES TO PROPERTY, LOSS OF GOODWILL, COMPUTER FAILURE OR MALFUNCTION AND, TO THE EXTENT PERMITTED BY LAW, DAMAGES FOR PERSONAL INJURIES, EVEN IF ACTIVISION HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. ACTIVISION'S LIABILITY SHALL NOT EXCEED THE ACTUAL PRICE PAID FOR THE LICENSE TO USE THIS PROGRAM. SOME STATES/COUNTRIES DO NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS AND/OR THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATIONS AND/OR EXCLUSION OR LIMITATION OF LIABILITY MAY NOT APPLY TO YOU. THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY HAVE OTHER RIGHTS WHICH VARY FROM JURISDICTION TO JURISDICTION.

TERMINATION. Without prejudice to any other rights of Activision, this Agreement will terminate automatically if you fail to comply with its terms and conditions. In such event, you must destroy all copies of this Program and all of its component parts.

U.S. GOVERNMENT RESTRICTED RIGHTS. The Program and documentation have been developed entirely at private expense and are provided as “Commercial Computer Software” or “restricted computer software.” Use, duplication or disclosure by the U.S. Government or a U.S. Government subcontractor is subject to the restrictions set forth in subparagraph (c)(1)(ii) of the Rights in Technical Data and Computer Software clauses in DFARS 252.227-7013 or as set forth in subparagraph (c)(1) and (2) of the Commercial Computer Software Restricted Rights clauses at FAR 52.227-19, as applicable. The Contractor/ Manufacturer is Activision Publishing, Inc., 3100 Ocean Park Boulevard, Santa Monica, California 90405.

INJUNCTION. Because Activision would be irreparably damaged if the terms of this Agreement were not specifically enforced, you agree that Activision shall be entitled, without bond, other security or proof of damages, to appropriate equitable remedies with respect to breaches of this Agreement, in addition to such other remedies as Activision may otherwise have under applicable laws.

INDEMNITY. You agree to indemnify, defend and hold Activision, its partners, affiliates, contractors, officers, directors, employees and agents harmless from all damages, losses and expenses arising directly or indirectly from your acts and omissions to act in using the Product pursuant to the terms of this Agreement.

MISCELLANEOUS. This Agreement represents the complete agreement concerning this license between the parties and supersedes all prior agreements and representations between them. It may be amended only by a writing executed by both parties. If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable and the remaining provisions of this Agreement shall not be affected. This Agreement shall be construed under California law as such law is applied to agreements between California residents entered into and to be performed within California, except as governed by federal law and you consent to the exclusive jurisdiction of the state and federal courts in Los Angeles, California.

CUSTOMER SUPPORT

Note: Please do not contact Customer Support for hints/codes/cheats.

Internet: http://www.activision.com/support

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

Note: All support is handled in English only.

Phone: (800) 225-6588

Phone support is available from 7:00am to 7:00pm (Pacific Time) every day of the week.

Please see the Limited Warranty contained within our Software License Agreement for warranty replacements. Our support representatives will help you determine if a replacement is necessary. If a replacement is appropriate we will issue an RMA number to process your replacement.

© 2011 Activision Publishing, Inc. ACTIVISION, CALL OF DUTY and MODERN WARFARE are registered trademarks and CALL OF DUTY MW3 is a trademark of Activision Publishing, Inc. All rights reserved. Activision makes no guarantees regarding the availability of online play and may modify or discontinue online service in its discretion without notice, including for example, ceasing online service for economic reasons due to a limited number of players continuing to make use of the service over time “PlayStation”, “DUALSHOCK” and “SIXAXIS” are registered trademarks and “PS3” and the PlayStation Network logo are trademarks of Sony Computer Entertainment Inc. The ESRB rating icons are registered trademarks of the Entertainment Software Association.

CALL OF DUTY® ELITE

PLAY TOGETHER BETTER

GET THE ULTIMATE CALL OF DUTY® MULTIPLAYER EXPERIENCE WHEN YOU JOIN *CALL OF DUTY® ELITE*.

CONNECT WITH FRIENDS AND MEET NEW PEOPLE TO FORM PRIVATE CLANS AND PUBLIC GROUPS. SHARE 60 SEC HD VIDEOS OF YOUR MORE OUTRAGEOUS CALL OF DUTY®: MW3 MOMENTS IN THEATER.

COMPETE IN YEAR ROUND COMPETITIONS FOR REAL PRIZES AND DIGITAL TROPHIES, TAILORED FOR ALL SKILLS AND STYLES. JOIN IN GAME OPERATIONS AND EVENTS AND EARN CLAN XP TO LEVEL UP AND UNLOCK EVEN MORE REWARDS.

IMPROVE YOUR GAME WITH THE EXPERT INTEL, VIDEO GUIDES, HEAT MAPS, AND STATS ANALYSIS. CUSTOMIZE YOUR LOADOUTS AND SYNC RIGHT INTO THE GAME.

PLUS MUCH MORE...

+ **GET THE CALL OF DUTY: MW3 DOWNLOADABLE CONTENT.** NEW MONTHLY DLC RELEASED OVER NINE MONTHS
+ **ACCESS CALL OF DUTY ELITE** ON THE WEB, SMARTPHONES, TABLETS, OR PLAYSTATION®3 SYSTEM
+ **TUNE IN TO CALL OF DUTY ELITE TV**, WITH EXCLUSIVE CALL OF DUTY EPISODIC ENTERTAINMENT FROM TOP TALENT

JOIN UP NOW!
ONE-YEAR
CALL OF DUTY ELITE
MEMBERSHIP

$49.99

PLEASE VISIT THE PLAYSTATION®STORE TO PURCHASE YOUR ONE-YEAR CALL OF DUTY ELITE MEMBERSHIP.

* Please visit callofduty.com/elite to see a full list of features included in your one-year Call of Duty Elite membership.

ACTIVISION®

BINK VIDEO

© 2011 Activision Publishing, Inc. ACTIVISION, CALL OF DUTY and MODERN WARFARE are registered trademarks and CALL OF DUTY MW3 is a trademark of Activision Publishing, Inc. All rights reserved. This product contains software technology licensed from Id Software ("Id Technology"). Id Technology ©1999-2011 Id Software, Inc. Activision makes no guarantees regarding the availability of online play and may modify or discontinue online service in its discretion without notice, including for example, ceasing online service for economic reasons due to a limited number of players continuing to make use of the service over time. The ratings icon is a registered trademark of the Entertainment Software Association. 84205226US